Example: Find the right number of herbs. A new challenge for the game character would be:	GAME I'd improve the game characters by
GAME Example: Click an animal and video explains its diet and predators. An educational activity we could add is	GAME Example: Have changes in weather. It could rain or snow sometimes. Something we could add to the environment is
GAME Example: Have a harder level where the snakes chase you We could improve the game play by	GAME Example: If you get a math problem right you can power up and run faster One way to get players to do more math problems would be
Example: Have a table and ask what percent of snakes are poisonous. Get it wrong and you lose health points. A math problem we could include	

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